# Optimal resilience patterns to cope with fail-stop and silent errors

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# Why resilience?

#### Computing at exascale

- $\blacktriangleright$  Larger node count:  $10^5$  or  $10^6$  nodes, each with  $10^2$  or  $10^3$  cores
- Shorter Mean Time Between Failures (MTBF)  $\mu$

**Theorem:**  $\mu_p = \frac{\mu_{\text{ind}}}{p}$  for arbitrary distributions.

MTBF (individual node)	1 year	10 years	100 years
MTBF (platform of 10 <sup>6</sup> nodes)	30 secs	5 mins	50 mins

#### Multiple error sources

- Many papers address fail-stop errors
- Many others address silent errors (or silent data corruptions)

HPC applications must cope with **both** error sources! 🙂

Objective: unified framework and optimal algorithmic solutions  $\bigcirc$ 

# Coping with fail-stop errors

Instantaneous error detection, e.g., resource crash

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 $W^* = \sqrt{2\mu C}$  [Young 1974, Daly, 2006]

 $\mu: \mathsf{Platform} \mathsf{MTBF}$ 

C: Checkpointing time

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Which checkpoint to recover from?

Need an active method to detect silent errors!



Solution: coupling checkpointing with verification



- Before each checkpoint, run some verification mechanism or error detection test
- Silent error, if any, is detected by verification
- Last checkpoint is always valid <sup>(C)</sup>

Problem solved! But can do better than that!



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- Pro: silent error detected earlier in pattern ③
- Con: additional overhead in error-free executions 🙁



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Seems good!  $\bigcirc$ 

Wait... Verifications with 100% accuracy?

# Partial verification

Guaranteed/perfect verifications ( $V^*$ ) can be very expensive! Partial verifications (V) are available for many HPC applications!

- ► Lower accuracy: recall  $r = \frac{\#\text{detected errors}}{\#\text{total errors}} < 1 \bigcirc$
- Much lower cost, i.e.,  $V < V^*$   $\bigcirc$

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Ok! 🙂

Wait... Disk checkpoints are also expensive. Can we do better?

# Two-level checkpointing

### Two types of checkpoints

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- Memory checkpoint: local copy, (fast but lost on fail-stop)

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#### To do next:

- Combine everything into a single periodic pattern
- Minimize the expected execution time of the application

# Resilience patterns (1/2)

Starting with base pattern



Pattern à la Young-Daly

Adding verified memory checkpoints



# Resilience patterns (2/2)

Adding intermediate verifications between memory checkpoints



Segment  $w_i$  has  $m_i$  chunks

Putting everything together



# Model (1/3)

Failure arrivals follow exponential law  $Exp(\lambda)$ , where  $\lambda = 1/\mu$ .

- Independant
- Memoryless

	Arrival rate	Probability of failure
fail-stop	$\lambda_f$	$p^f = 1 - e^{-\lambda_f w}$
silent	$\lambda_s$	$p^s = 1 - e^{-\lambda_s w}$

Same order.

$$\Leftrightarrow \lambda_f = \Theta(\lambda), \text{ and } \lambda_s = \Theta(\lambda)$$
  
where  $\lambda = \lambda_f + \lambda_s = 1/\mu$  (platform MTBE)

Two-level checkpointing.

- $C_D$  cost of disk checkpointing ( $R_D$  for recovery)
- $C_M$  cost of memory checkpointing ( $R_M$  for recovery)
- V cost of partial verification (with r < 1)
- $V^*$  cost of guaranteed verification (with r = 1)

# Model (3/3)

## Finding optimal pattern



Total length	#Segments	#Chunks
<i>W</i> *	<i>n</i> *	<i>m</i> *

Minimizing pattern overhead

$$H(P) = rac{\mathbb{E}(P)}{W} - 1$$

# Derivation: how?



$$\begin{split} \mathbb{E}(\mathrm{P}) &= p^f \left( \mathbb{E}(T^{\mathsf{lost}}) + R_D + R_M + \mathbb{E}(\mathrm{P}) \right) \\ &+ (1 - p^f) \big( W + V^* + p^s (R_M + \mathbb{E}(\mathrm{P})) + (1 - p^s) (C_M + C_D) \big) \end{split}$$

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$$H(\mathbf{P}) = \frac{\mathbb{E}(\mathbf{P})}{W} - 1 = \frac{V^* + C_M + C_D}{W} + \left(\lambda_s + \frac{\lambda_f}{2}\right)W + \lambda_s(V^* + R_M) + \lambda_f(R_M + R_D) + O(\lambda^2 W^2)$$

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$$W^* = \sqrt{rac{V^* + C_M + C_D}{\lambda_s + rac{\lambda_f}{2}}}$$
 $H^*(\mathbf{P}) = 2\sqrt{\left(\lambda_s + rac{\lambda_f}{2}\right)\left(V^* + C_M + C_D\right)} + O(\lambda)$ 

## Theorems



# Experiments



# Conclusion

## Unified framework

- Error and application model
- Resilience patterns
- Optimal solutions

#### Next

- Multilevel fail-stop errors
- Replication vs checkpointing?

#### Thanks!

# Methods for Detecting Silent Errors

#### General-purpose approaches

 Replication [Fiala et al. 2012] or triple modular redundancy and voting [Lyons and Vanderkulk 1962]

#### Application-specific approaches

- Algorithm-based fault tolerance (ABFT): checksums in dense matrices Limited to one error detection and/or correction in practice [Huang and Abraham 1984]
- Partial differential equations (PDE): use lower-order scheme as verification mechanism [Benson, Schmit and Schreiber 2014]
- Generalized minimal residual method (GMRES): inner-outer iterations [Hoemmen and Heroux 2011]
- Preconditioned conjugate gradients (PCG): orthogonalization check every k iterations, re-orthogonalization if problem detected [Sao and Vuduc 2013, Chen 2013]

#### Data-analytics approaches

- Dynamic monitoring of HPC datasets based on physical laws (e.g., temperature limit, speed limit) and space or temporal proximity [Bautista-Gomez and Cappello 2014]
- Time-series prediction, spatial multivariate interpolation [Di et al. 2014]